# FOR THE LATEST UP-TO-DATE RESUME, VISIT <u>HTTPS://AY.TIM/RESUME</u>!

## **Timothy Chew** Generalist Developer

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## <u>Skills</u>

.NET Framework **3D** Animation **3D Modelling 3D Sculpting** Acoustica Mixcraft Acting Adobe Creative Suite Agents Agile Methodologies Amazon AWS/S3 Android Development Apache ASP.NET Artificial Intelligence Assembly Autodesk Fusion360 Azure DevOps **Azure Pipelines** Augmented Reality (AR) Blender C/C++C# CAD Modelling Certification and Compliance **Character Animation Character Design** Content Management Systems **Content Moderation Community Management Computer Software Training** Crafts & Trades **Customer Service** Database Design Davinci Resolve Data Analysis Data Engineering (I make pretty Spreadsheets and PowerPoints) Data Visualization **Digital/Virtual Production** Django Documentation Other Skills & Interests

## in <u>aytimothy</u>✓ <u>aytimothy</u>

Electronics Entrepreneurship Euphonium **Film Production** Game Design Games Development Git Godot Google Cloud Platform Graphic Design HTML and CSS Industrial Tools lonic Java JavaScript JIRA Leadership Linux Systems Livestreaming Management Machine Learning Machine Vision Metalworking **Microcontrollers** Microsoft Azure **Microsoft Office** Mixed Reality (XR) MongoDB Mono/Mono.NET Motion Graphics **MYOB** Accounting Software NetSuite Next.js Node.js Numpy OpenAir OpenCV Pandas **Practical Effects Process Modelling** 

<u>mothy</u>

Programming Python React.js Recorder ROS (Robot Operating System) SciPy ScikitLearn Sculptris/Z-Brush Search Engine Optimization (SEO) SketchUp Support Helpdesk Support Management Social Media Software Architecture Software Design Software Engineering Software Project Management Solidworks SQL/MySQL/Mongo (Databases) Tensorflow Tutoring (Junior, Secondary, Tertiary) Typescript Unity3D **Unreal Engine VRChat SDK** Virtual Avatars Visual Basic Visual Storytelling Video Editing **Video Production** Video Post-production Visual Effects Voice Acting Web Development Woodworking WordPress Xamarin x86 Assembly Zendesk

These are things I'm not 100% proficient at a work level yet, but am persuing and am able a little bit.Autism PsychologyPlastic ManufacturingSecurity

Mechanical Engineering

### <u>Languages</u>

English, Detusch (German), 日本語 (Japanese), 中文 (Chinese)

### Work Experience

#### **Development Security Operations (DevSecOps Engineer)**

Telstra Purple Pty. Ltd. (March 2021 - November 2024)

- Administered, assisted and developed tools/applications/products/plugins around the Microsoft Azure Active Directory/Entra ID
- Administered, assisted and developed applications on Azure DevOps, Azure Cloud, AWS, and using JIRA
- Administered and developed .NET/Web Applications
- Maintained and Produced Security/Architecture/Programming Standards and Documentation
- Administered and Maintained Helpdesk and also an above-and-beyond Helpdesk Monkey
- Communicated with Stakeholders (with some help) to convert business requirements into deliverables and actions

#### **Co-Founder**

Team PET (Jul 2017 - Present)

- Managed a community on Twitter, Facebook and Discord
- Developed a game in Unity, developing several low-level components running on PC (Win/Mac/Linux; hidden), iOS and Android
- Developed a backend using PHP (for user access), Node.js (for backend app services) and C++ (for client-to-client multiplayer networking)
- Worked with a team of 3D artists to bring the idea to life
- Steered and helmed the project with the other founder
- Managed legal, business and commissions (with the other founder)
- Created bespoke AI behavior and chatbot systems

#### **Freelance Developer**

(No company) (Aug/Sep 2020, Dec/Jan 2020/2021, Apr/March 2021, Feb/Mar 2024)

- Developed a startup app with a Django API, Angular Frontend and Xmarin Native App
- Developed a game in Unity for Mobile with a ASP.NET Web Server and P2P Networking
- Developed a interactive viewer for Desktop/VR/AR/Mobile in Unity
- Developed a VR visualizer and chat app for presenting a live geographical survey data

#### **Twitch Streamer**

(No company) (Dec 2020 - Feb 2021)

- Covered Medabot-related Game News
- Full Production with scripts and presentations
- Handled all hosts, equipments and broadcasting
- Virtual avatar made using custom machine vision stack in Unity
- Averaged 20 live viewers in prime-time

#### Front-End Unity Developer

Bail! Enemy! Jet! (May 2018 - Feb 2019)

- Developed apps using Unity3D
- Worked with AR toolkits
- Maintained and worked with Android native libraries

#### **Club Executive**

Griffith Gamers' Society and Griffith University Mithril Hands (2017 - 2018)

- Organised meet-ups and collaborated group events.
- Kept vocal minorities behaved while maintaining an open, inclusive environment for all.

#### Freelance Generalist

/r/slavelabour (Lots of small contracts, Apr 2017 - Mar 2018)

• Programming Tutoring for theory, major languages and frameworks.

- Various small programming jobs in a large variety of langauges and frameworks.
- Did general work in photography, graphics and video production.

#### Web Developer and IT Support

Australia My Pty. Ltd. (Oct 2017 - Nov 2017)

- Developed WordPress e-commerce websites integrating with Amazon and PayPal
- Developed market research tools pulling data from Amazon and eBay
- Handled IT issues such as malfunctioning software and computer setup
- Provided leadership in security and operational problems within the company

#### **Student IT Support**

Brisbane State High School

- Taught students how to use their Windows computers and Apple iPads.
- Fixed low-level technical problems with Windows-based products
- Taught advanced usage of Windows-based products and software

## Volunteer Experience

#### Student Mentor (School of Information Communication Technology)

Griffith University (Feb 2019, Jul 2019)

- Ran orientation activities.
- Helped new students get to understand about uni life.

#### **O Week Leader**

Griffith University (Feb 2019)

- Guided new students around the university.
- Helped students get to understand about uni life.

#### **Office Volunteer**

Cancer Council Queensland (Jun 2015)

• Just did office errands.

## **Education**

#### **Griffith University**

Masters of Information Technology, maybe? 2025? - Present

#### **Griffith University**

Bachelor of Computer Science 2017 - 2020

#### **Brisbane State High School**

Advanced Maths (Math C), Film, Information Technology and Biology

2012 - 2016

## Licenses and Certifications

#### **Certification II in Active Volunteering**

Volunteering Queensland January 2016 Credential ID: 2013932-7316-1237301

#### **Blue Card**

Blue Card Services, Queensland April 2019 Blue Card ID: 1812285 / 1

## ITIL<sup>®</sup> Foundation: ITIL v4

PeopleCert / PageUpPepole *March 2024 to March 2027* Certificate ID: GR671634576TC

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