

# MY RESUME

DESIGNER!



Artist, Creator, Gamer and Programmer

**TIMOTHY CHEW**  
aka. aytimothy

</> Code + 🎨 Art = ⚡ Life

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Crafts & Trade

**Systems Administrator**

**IT Helpdesk**

Microsoft Office/Azure

**Video Editor**

**Process Engineer**

**Data Scientist**

**Game Designer**

Twitch / OBS

C/C++

**Content Producer**

Software Architecture

**3D Animator**

**Drafter**

Adobe Creative Suite

**Video Game Modder**

**Writer**

DaVinci Resolve

**Full Stack Developer**

C# / .NET

Unity

Python

**Mechanical Engineer**

**Electrical Engineer**

**Artist**

**Musician**

**3D Modeller/Sculptor**

Atlassian

**Cinematographer**

**Graphics Designer**

(Confluence, JIRA & BitBucket)

**Visual Effects Artist**

**Project Manager**

Blender

SolidWorks

For full skill listings and information, please refer to my resume at <https://aytimothy.xyz/resume>

## EDUCATION

Brisbane State High School

Griffith University

Bachelor of Computer Science

Major: Big Data & Computer Science

## POSITIONS

Telstra Purple

DevSecOps Engineer

Bail! Enemy! Jet!

Game Developer

Freelance Generalist



**DISCLAIMER:** I obviously did not create Minecraft, I just chose this game to theme my resume around.

Bottom character design is based on Spiral Knights.

For a more comprehensive/formal resume, visit <https://aytimothy.xyz/resume>